Addendum

Girls Instructional Rules 2018

1. A team consists of at least 9 players. A team may start with less than 9 players. 10 players are

 allowed (4 outfielders).

2. No stealing, though sliding is permitted. Bunting is permitted against player pitcher, but not

 against coach pitcher. No enforcement of the infield fly rule.

3. No new inning may start after 70 minutes, but any inning started may be completed if before

 the hard stop of 85 minutes.

4. Ties OK.

5. Three runs per inning maximum.

6. Pitching distance is 30 feet; 11-inch “Softie” type balls will be used.

7. Leading off is permitted at the runner’s risk once the ball reaches the batter. Runner

 may be picked off but may not advance in case of an overthrown pick-off attempt.

8. Outfielders must be on the grass during the pitch before batter contact.

9. 2 inning max per pitcher per game.

10. Pitchers must start with both feet on pitcher’s rubber.

11. Each player must play a minimum of one inning per game in the infield and a minimum of two

 innings in the outfield.

12. Continuous batting for entire team (all players must bat).

13. Hit by Pitch Rule: Upon the 3rd batter hit within an inning, pitcher will be removed from the

 mound for the duration of the inning. Pitcher will be allowed to pitch the next inning provided

 it is her second inning, but if upon returning the pitcher again hits 2 batters within an inning,

 the pitcher will be removed from the mound for the duration of the game.

14. No walks allowed

15. The coach pitch begins after the player pitcher pitches four (4) called balls or if a batter is hit.

16. Coaching is NOT permitted from the pitcher’s circle.

17. Hit batter who makes an attempt to avoid the pitch will automatically begin coach pitch with

 the same number of strikes in the current count. If no attempt is made to avoid the pitch, the

 pitch will be counted as a ball and batter stays in the box.

**Coach pitching rule**

1. Coach pitches from mound, starting with both feet on the rubber.

2. Strike count remains the same.

3. Managers and coaches call Balls and Strikes.

4. Four pitches maximum by coach unless fourth pitch is a foul ball.

5. ALL pitches made by a manager count as a strike.

6. Batted ball that hits the coach pitcher is a dead ball and counts as no pitch.

**Batter and Runner advancement rules:**

1. Balls hit to outfield (grass) allows runner to advance up to a maximum of two (2) bases.

2. Advancement at the runners risk occurs when a runner rounds the base and proceeds to the next base.

3. No advancement allowed for overthrows to first base.